

# Arm<sup>®</sup> Paravirtualized Time for Arm-based Systems

## Platform Design Document

Non-Confidential

Version 1.0



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## Release information

The Change History table lists the changes that are made to this document.

**Table R.1. Change history**

Date	Issue	Confidentiality	Change
Sep 2019	Issue A	Non-confidential	Version 1.0, first external release

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110 Fulbourn Road, Cambridge, England CB1 9NJ.

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# 1 About this Document

This document describes a standard interface for paravirtualized time in Arm based Systems. The interface includes support for tracking stolen time.

## 1.1 References

This document refers to the following documents.

Reference	Document Number	Title
[SBSA]	DEN0029	Arm Server Base System Architecture.
[Armv8]	DDI 0487	Arm Architecture Reference Manual Armv8, for Armv8-A architecture profile.
[SMCCC]	DEN0028B	Arm SMC Calling Convention.
[SMCCCv1.1]	DEN0070A	Firmware interfaces for mitigating cache speculation vulnerabilities.

## 1.2 Terms and abbreviations

This document uses the following terms and abbreviations.

Term	Meaning
IPA	Intermediate Physical Address
PE	Processing Element
EL1	The Exception level that is used to execute operating systems, in Non-secure state.

## 1.3 Feedback

Arm welcomes feedback on its documentation.

### 1.3.1 Feedback on this manual

If you have comments on the content of this manual, send an e-mail to [errata@arm.com](mailto:errata@arm.com). Give:

- The title.
- The document and version number, DEN0057A.
- The page numbers to which your comments apply.
- A concise explanation of your comments.

Arm also welcomes general suggestions for additions and improvements.

## 2 Introduction

Operating systems require time stamping and timer capabilities to perform basic operations like scheduling and measuring the passage of time. The Arm architecture provides the generic timer for these purposes. See [Armv8] for more details.

Guest operating systems that run in virtual machines need time stamping and timer capabilities. Paravirtualized time and timers can provide these capabilities. This specification provides a standard mechanism for measuring stolen time on virtualized systems that are based on the Arm architecture. This specification only covers systems in which the Execution state of the hypervisor as well as EL1 of virtual machines is AArch64.

## 3 Paravirtualized time constructs

### 3.1 Terminology

This document uses the following terminology to express the different states of a virtual machine.

- **Paused:** All activity in the virtual machine has stopped to a level from which it is possible to save the context of the virtual machine. The saved context can be restored at a later time, so that the virtual machine can resume execution to a running state.
- **Running:** The virtual machine is assigned to a physical machine and can respond to user commands. When a virtual machine is running, virtual Processing Elements (PEs) can be in one of the two following states.
  - **Scheduled in:** A virtual PE is scheduled in, or running, when it is executing guest code because it is currently assigned to physical PE.
  - **Scheduled out:** A virtual PE is scheduled out if it is not currently assigned to any physical PE, and therefore is not executing code.

To describe the various views of the passage of time that can be observed by a virtual machine, or a hypervisor, this document uses the following terminology.

- **Physical Time:** Time that always progresses, regardless of whether the virtual machine is running or paused. For any virtual machine, physical time is the amount of time that machine has been in existence.
- **Live Physical Time:** Time that progresses whenever a virtual machine is running on a physical machine, regardless of whether or not it has any virtual PE scheduled in. This time does not progress while the virtual machine is paused.
- **Virtual Time:** Time that progresses only when a virtual PE in the virtual machine is scheduled in. Virtual time can be tracked individually per virtual PE, or for a whole machine. In the latter case, virtual time tracks the time that any virtual PE in the machine is scheduled in. Tracking virtual time is not covered in this document.
- **Stolen Time:** Time during which a virtual PE is scheduled out.

Many systems also track wall-clock time (absolute date and time of day), but this is not covered in this document.

Figure 1 shows the different states of a virtual machine and the corresponding concepts of time.



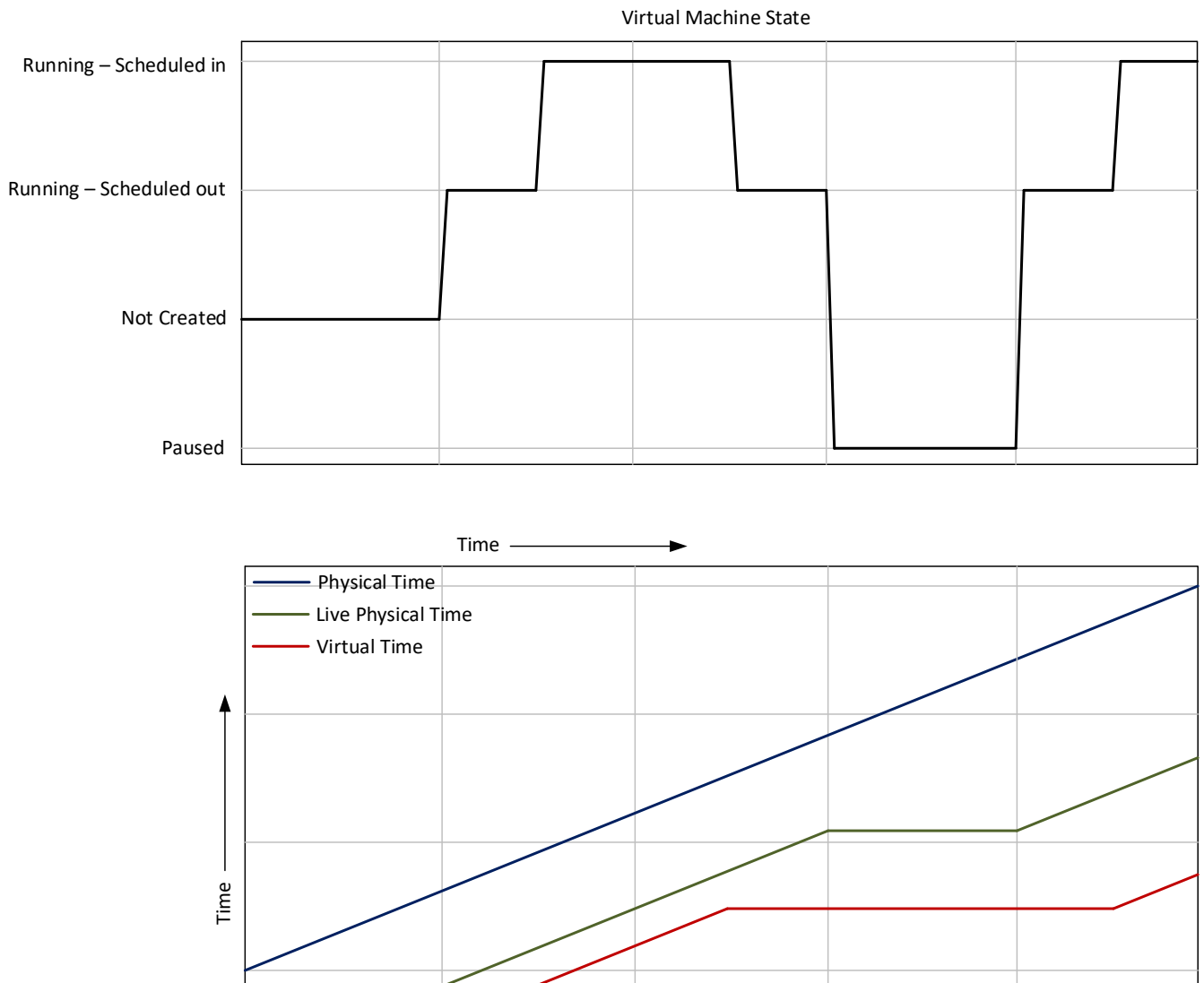


Figure 1: Virtual machine states and progress of time

## 3.2 Stolen time

### 3.2.1 Background

Guest operating systems that are running in virtual machines need time stamping and timer capabilities. A guest operating system can use the virtual counter, CNTVCT\_EL0 (see [Armv8] for more details), which provides a hypervisor-controlled offset from the generic timer. The virtual counter allows the hypervisor to hide time when the guest is not running. Examples when the guest is not running includes scenarios when the guest is paused or during migration of the guest.

The host can decide to schedule only some of the virtual PEs of the guest. This can happen if the host is oversubscribed, or for other reasons. This specification describes a standard mechanism that allows a guest to discover how much time has been forcibly 'stolen' from the execution of a virtual PE. Stolen time can be used by the guest to more accurately account for the execution time of the processes that

the guest is running. Stolen time does not include any intervals during which the virtual machine is paused or is migrating from one physical machine to another.

### 3.2.2 Hypervisor and guest shared data

The guest and the hypervisor share a stolen time shared memory region for each virtual PE. The format for the stolen time shared memory region is shown in Table 1.

The hypervisor must update the `stolen_time` field in the stolen time shared memory region before scheduling the virtual PE. The value must be provided in nanoseconds. Writing or reading the `stolen_time` field in the stolen time shared memory region must only be done using 64-bit single-copy atomic memory accesses.

**Table 1: Layout of the stolen time shared memory region**

Field	Byte length	Byte offset	Description
Revision	4	0	For implementations compliant with this revision of the specification, this field must be 0.
Attributes	4	4	This field must be 0.
stolen_time	8	8	Total time (in nanoseconds) in the lifetime of the virtual PE during which it has been scheduled out. This field does not take into account any time during which the virtual machine has been paused.  This field must be accessed with 64-bit single-copy atomicity.

## 4 Calls

This section describes the calls that allow the hypervisor and the guest to discover and configure each other's capability to support paravirtualized time and timers.

The calls follow the SMC64/HVC64 conventions in [SMCCC], which mandate that the immediate value of the Secure Monitor Call (SMC) or Hypervisor Call (HVC) instruction must be zero.

To support nested virtualization in the future, either SMC or HVC instructions can be used. Calls directed from a guest hypervisor to a host hypervisor should use SMC instructions. Calls directed from a guest operating system, to a guest or a host hypervisor should use HVC instructions. Therefore, a host hypervisor supporting nested virtualization must support both SMC and HVC conduits.

If EL1 Execution state of the guest operating system is AArch32 or if the Execution state of the hypervisor is AArch32, then all the calls should return NOT\_SUPPORTED (See [SMCCC] for more detail on return codes).

### 4.1 Discovery

This specification requires [SMCCCv1.1] compliance.

A call to SMCCC\_ARCH\_FEATURES with PV\_TIME\_FEATURES returns the following:

- NOT\_SUPPORTED (-1) if this specification is not implemented.
- SUCCESS (0) if the interface is supported.

The guest can then make use of PV\_TIME\_FEATURES to discover the other calls that are defined in this specification.

### 4.2 PV\_TIME\_FEATURES

This call determines if a specific paravirtualized time call is supported. When a virtual machine starts, it can make use of this call to discover whether stolen time is supported.

Parameters	
Name	Description
uint32 FunctionID	This field should be set to 0xC5000020, which is a Function Identifier in the SMC64/HVC64 Standard Hypervisor Service Call range.
uint32 PV_call_id	This field takes the value of the FunctionID that is associated with another call defined in this specification. For values of PV_call_id, please refer to the other calls that are defined in this specification.
Return values	
Name	Description

This call returns:

- NOT\_SUPPORTED (-1) to indicate that the specified paravirtualized time function is not supported or is invalid.
- SUCCESS (0) to indicate that the specified paravirtualized time function is supported.

int64 status

If PV\_call\_id identifies PV\_TIME\_FEATURES, this call returns:

- NOT\_SUPPORTED (-1) to indicate that all paravirtualized time functions in this specification are not supported.
- SUCCESS (0) to indicate that all the paravirtualized time functions in this specification are supported.

For more information on error codes see [SMCCC].

### 4.3 PV\_TIME\_ST

This call is used to retrieve the stolen time memory region for the calling virtual PE. If stolen time is supported, the guest can request access to a stolen time memory region for each virtual PE. When a guest calls this function, the hypervisor returns the Intermediate Physical Address (IPA) of the stolen time shared memory region of the calling virtual PE, as described in Table 1. The calling guest can map the IPA into normal memory with inner and outer write back caching attributes in the inner shareable domain.

#### Parameters

Name	Description
uint32 FunctionID	This field should be set to 0xC5000021, which is a Function Identifier in the SMC64/HVC64 Standard Hypervisor Service Call range.

#### Return values

Name	Description
	This call returns:
	<ul style="list-style-type: none"> <li>• The 64-byte aligned IPA of the stolen time shared memory region for the calling virtual PE as described in Table 1, on success.</li> <li>• NOT_SUPPORTED (-1), on failure or if stolen time is not supported.</li> </ul>
int64 status	

For more information on error codes see [SMCCC].